* Build an interactive Kivy app:
  + Make sure it has at least the following elements
    - at least 2 labels, 3 buttons, 2 inputs
      * each button must do a different thing
      * at least 1 of the buttons must do something based on inputs
  + Up to you whether you want to use a kv design file
  + Submit your source code (and if you have an accompanying .kv file, submit that too) on blackboard
* Extra credit (50pts per OS; up to 200pts; anytime before May 10):
  + Use pyinstaller or buildozer to turn your python code into a standalone executable
  + Record a 15s video of your standalone app being launched, text being entered, buttons being clicked, app closing
  + Submit video on blackboard along with your code